

Topic- Super Me!

DUDLEY INFANT ACADEMY CURRICULUM DRIVERS

COMMUNITY
& LOCATION



ADVENTURE
& INTRIGUE









NURTURING
YOUNG MINDS








MORAL VALUES
& DIVERSITY





Week Beginning	English	Maths	PE	Wider Curriculum	Drivers
Week 1 07/09/20	<p>Transition projects and assessments.</p> <p>Cold Task – Writing an adventure story.</p>	<p>Transition – numbers to 100</p> <p>Counting forwards and backwards to 20</p> <p>understand 10's and 1's within 20</p> <p>Count forwards and backwards to 50</p> <p>Understand 10's and 1's within 50</p>	<p>Multi-Skills</p> <p>Zumba</p>	<p>PSHE</p> <p><u>Jigsaw – Being Me In My World</u></p> <p>I can identify some of my hopes and fears for this year.</p> <p>I understand the rights and responsibilities for being a member of my class and school.</p> <p>I can listen to other people and contribute my own ideas about rewards and consequences.</p> <p>I can listen to other people and contribute my own ideas about rewards and consequences.</p> <p>I can recognise the choices I make and understand the consequences</p>	<p>NURTURING YOUNG MINDS</p>  <p>MORAL VALUES & DIVERSITY</p> 

<p>Week 2 14/09/2020</p>	<p>Traction Man</p> <p>Introduction of model text.</p> <p>Internalising the model text.</p> <p>GPS – Basic sentence structure and punctuation</p> <p>Spelling – Liverpool Scheme</p>	<p>Compare numbers to 50</p> <p>Count objects to 100 and read and write in words and numerals</p> <p>Represent numbers to 100</p> <p>Represent 10's and 1's with a part part whole model</p>	<p>Multi-Skills</p> <p>Zumba</p>	<p><u>Geography – Local Area Study</u></p> <p>Use locational language to describe the location of points on a map of the school/local area.</p> <p>Use the 8 compass points to identify points on a map.</p> <p>Create map/ plan with the main geographical features identified, with a key.</p> <p>Take digital photographs and plot them on to a map , using coordinates to show where these key features are</p>	<p>COMMUNITY & LOCATION</p>  <p>NURTURING YOUNG MINDS</p> 
<p>Week 3 21/09/2020</p>	<p>Traction Man</p> <p>Recognising the structure of an adventure story.</p> <p>Planning and boxing up of a short adventure.</p> <p>Innovating a short adventure.</p> <p>Spelling – Liverpool Scheme</p>	<p>Use a place value chart</p> <p>Compare objects</p> <p>Compare numbers</p> <p>Order objects and numbers</p> <p>Count in 2's</p>	<p>Multi-Skills</p> <p>Zumba</p>	<p><u>Science – Materials</u> (Completed over two terms)</p> <p>Identify a range of common materials and I know some of their properties e.g. bendy, waterproof and their uses.</p> <p>Describe the similarities and differences between materials.</p> <p>Compare materials and sort them into groups describing the reasons using terms such as shiny, hard and smooth.</p> <p>Identify some materials that occur naturally and others that do not.</p> <p>Describe the changes to some materials by heating, cooling, bending and stretching.</p> <p>Identify some materials that can be changed by squashing, bending etc. and that some easily change back and that others do not.</p> <p>Describe how the shape of liquids can be changed by pouring them into different containers.</p> <p>Know that ice, water and steam are the same material.</p> <p>Describe how water can be changed into ice and steam and the</p>	<p>ADVENTURE & INTRIGUE</p>  <p>NURTURING YOUNG MINDS</p> 

				reverse.	
Week 4 28/09/2020	<p>Traction Man</p> <p>Planning what to write.</p> <p>Innovating on a larger scale by moving away from the model text.</p> <p>Hot Task – An adventure story.</p> <p>GPS – Effective vocabulary choices for effect.</p> <p>Spelling – Liverpool Scheme</p>	<p>Count in 5's</p> <p>Count in 10's</p> <p>Count in 3's</p> <p>Know addition and subtraction facts to 20</p> <p>Use the inverse to check calculations</p>	<p>Multi-Skills</p> <p>Zumba.</p>	<p><u>Art – Andy Goldsworthy (Pattern)</u></p> <p>Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning</p> <p>Natural and manmade patterns</p> <p>Discuss regular and irregular patterns</p>	<p>ADVENTURE & INTRIGUE</p>  <p>NURTURING YOUNG MINDS</p> 
Week 5 05/10/2020	<p>Sky Adventure Traction Man</p> <p>Cold Task – Persuasive Advert</p> <p>Introduction of model text.</p> <p>Internalising the model text.</p> <p>Features of a persuasive argument.</p>	<p>Compare number sentences</p> <p>Know related facts ($7+1 = 8$ so $70 + 10 = 80$)</p> <p>Know number bonds to 100</p> <p>Find 1 more and less</p> <p>Find 10 more and less</p>	<p>Multi-Skills</p> <p>Zumba.</p>	<p>RE - Jewish and Christian Beliefs</p> <p>Describe religious beliefs, ideas and teachings.</p> <p>Can describe:</p> <ul style="list-style-type: none"> • Religious objects and how they are used within religious practices and lifestyles. • Religious places and how they are used within religious practices and lifestyles. • Religious people and how they behave within religious practices and lifestyles. 	<p>MORAL VALUES & DIVERSITY</p> 

	Spelling – Liverpool Scheme				
Week 6 12/10/2020	<p>Sky Adventure Traction Man</p> <p>Recognising the structure of a persuasive advert.</p> <p>Planning and boxing up of an advert</p> <p>Spelling – Liverpool Scheme</p>	<p>Add and subtract 10</p> <p>Add by making 10</p> <p>Add a 2 digit and 1 digit number crossing tens</p> <p>Add a 2 digit and 2 digit – not crossing tens</p> <p>Add a 2 digit and 2 digit crossing tens</p>	<p>Multi-Skills</p> <p>Zumba</p>	<p>COMPUTING</p> <p>To know how to refine searches using the Search tool.</p> <p>To know how to share work electronically using the display boards.</p> <p>To use digital technology to share work on Purple Mash to communicate and connect with others locally.</p> <p>To have some knowledge and understanding about sharing more globally on the Internet.</p> <p>To introduce Email as a communication tool using 2Respond simulations.</p> <p>To understand how we talk to others when they aren't there in front of us.</p> <p>To open and send simple online communications in the form of email.</p> <p>To understand that information put online leaves a digital footprint or trail.</p> <p>To begin to think critically about the information they leave online.</p> <p>To identify the steps that can be taken to keep personal data and hardware secure.</p>	<p>NURTURING YOUNG MINDS</p>  <p>MORAL VALUES & DIVERSITY</p> 

<p>Week 7 19/10/2020</p>	<p>Sky Adventure Traction Man</p> <p>Hot Task – New advert</p> <p>Independent writing opportunities.</p>	<p>Subtract a 1 digit from a 2 digit</p> <p>Subtract a 2 digit from a 1 digit – not crossing tens</p> <p>Subtract a 2 digit from a 2 digit crossing tens</p> <p>Know bonds to 100</p> <p>Add 3 1 digit numbers</p>	<p>Multi-Skills</p> <p>Zumba</p>	<p><u>MUSIC</u></p> <p>To explore and create simple musical sounds with voices and instruments within the context of the song being learnt.</p> <p>To deepen their understanding through activity, so that when they improvise they make up your own tune (or rhythm) using one or two notes or they can sing. An improvisation is not written down or notated. If written down in any way or recorded, it becomes a composition.</p> <p>To improvise using very simple patterns on their instrument and/or voice.</p> <p>To create their own simple rhythmic patterns that lead to melodies in a group or a solo situation.</p> <p>To perform their own rhythms and melodies with confidence and understanding in the group. Improvise using one or two notes.</p>	<p>ADVENTURE & INTRIGUE</p>  <p>NURTURING YOUNG MINDS</p> 
------------------------------	--	--	--	--	--